

COMMODORE 64

GAME PLAY ADDENDA

FINDING THE FLAME SPIRIT

While the object of MOUNTAIN KING is to capture the Crown from the Temple Chamber and get it to the top of the mountain, new players find that the most challenging and, at times, frustrating element of the game is finding the Flame Spirit. The following additional strategy hints and reminders have been prepared to assist you in this quest:

- a. Remember that the dancing flame that appears at the bottom of the screen when you have collected 1000 diamond points indicates that the Flame Spirit is available for capture.
- b. **The key to success in finding the Flame Spirit is in using the musical score as your guide to its location.** When you come to the point where you feel the melody is loudest, STOP! Look around the screen and *then* concentrate on finding a flash of golden light. That flash is the flickering Flame Spirit and as you become more experienced with the game, you'll have an easier time spotting it. If you move up to it and shine your flashlight on it, you'll see it more readily.
- c. Once you have located the Flame Spirit, you must position your Explorer directly on top of it and pull the joystick towards you to gain possession of it.

ADDITIONAL NOTES

1. When attempting to enter the Temple Chamber, be sure to position your Explorer directly under the entranceway before pulling the joystick towards you.
2. A flashing white light at a treasure chest location indicates that the chest has been emptied already but has not yet been closed. Pass right over it to close it and pick up 10 points.
3. Your flashlight is inoperative when you have the Flame Spirit.